

Based on El Dorado County Preliminary Report For Month End October 2019

Acct. #	Account	2019/20 Preliminary Budget	Spent To Date	Variance	% Spent
Class I: Salaries & Benefits					
3000	Employee Compensation	123,239.52	35,141.29	88,098.23	28.51%
3020	Employee Retirement ¹	129,109.00	118,660.94	10,448.06	91.91%
3040	Employee Benefits	45,267.00	10,179.20	35,087.80	22.49%
3060	Workers' Compensation ²	8,000.00	2,968.00	5,032.00	37.10%
	Total	305,615.52	166,949.43	138,666.09	54.63%
Class II:	Services & Supplies				
4020	Clothing	21,986.00	0.00	21,986.00	0.00%
4040	Communications	51,601.00	356.94	51,244.06	0.69%
4080	Household	5,499.00	88.70	5,410.30	1.61%
4100	Insurance	13,000.00	11,905.00	1,095.00	91.58%
4103	Board Insurance	4,200.00	1,234.26	2,965.74	29.39%
4140	Maintenance - Equip.	23,870.00	2,241.75	21,628.25	9.39%
4160	Maintenance - Vehicles	29,635.00	0.00	29,635.00	0.00%
4180/4190	Maintenance - Bldg/Grounds	14,500.00	240.00	14,260.00	1.66%
4200	Medical Supplies	20,082.00	0.00	20,082.00	0.00%
4220	Memberships	1,485.00	740.00	745.00	49.83%
4260	Office Expenses	16,853.00	932.43	15,920.57	5.53%
4300/4320	Professional & Spec. Services	1,263,046.00	328,875.76	934,170.24	26.04%
4330/4541	Fire Prevention	1,908.00	0.00	1,908.00	0.00%
4400	Publications/Legal Notices	1,500.00	2,212.20	(712.20)	147.48%
4460	Small Tools/Computer Equip.	7,888.00	0.00	7,888.00	0.00%
4500/4540	Special Dept. Expenses	39,213.00	1,039.82	38,173.18	2.65%
4570	Signs	850.00	0.00	850.00	0.00%
4600	Transportation & Staff Dev.	11,900.00	2,459.25	9,440.75	20.67%
4620	Utilities	15,500.00	2,903.78	12,596.22	18.73%
	Total	1,544,516.00	355,229.89	1,189,286.11	23.00%
	Grand Total	1,850,131.52	522,179.32	1,327,952.20	28.22%
		Total Percentage of Budget Spent			28.22% 33.33%
			Total Percentage of Budget Spent Percentage of Year Gone		

¹ Although the safety staff is paid through North Tahoe Fire, Meeks Bay Fire is still responsible for the Unfunded Liability. The Unfunded Liability (\$113,637.00) has been paid in full for the year.

² Paid quarterly.